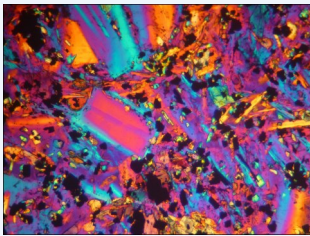


Smart Art

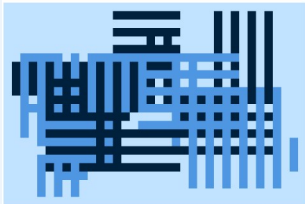
October 13—February 14 2018

Before this exhibition, neither Jeff Davis or Brad Vance had met one another. Each of these artists works in their own unique style- so, not surprisingly, their works don't necessarily look alike. However, through the Tempe Galleries "call for art" application process last year, a jury panel saw some similarities between the two artists. Davis and Vance were selected to exhibit together because they both have strong connections to science and mathematics. Both artists' methodical approaches to making art place them into a category of cross-disciplinary thinking called STEAM (science, technology, engineering, arts and mathematics).



Brad Vance, Phoenix

Vance is a geological scientist and artist. He earned several degrees including an Associate of Arts in liberal arts and sciences, a Bachelor of Arts in English literature, a Bachelor of Science in geology and a Master of Science in structural geology. While at Arizona State University his research focused on the evolution of mountain ranges and the micro-structures imprinted in the rocks and minerals of Arizona and the Southwest. www.planetredproductions.net



Jeff Davis, Tempe

Davis received a Bachelor of Fine Arts in mathematics and studio art from Lawrence University in Appleton, Wisconsin and a Master of Fine Arts in painting and drawing from the Art Institute of Chicago. In his work, he writes custom computer software that creates *algorithms*, or a sequence of computer commands to create a specific result. These algorithms randomly generate size, quantity, color and composition placement for his designs. Through this process he is able to create unique artworks each time. Today, Davis is currently Program Director for Art Foundations at the Art Institute of Pittsburg Online Division. www.jeffgdavis.com