

**FINAL ACTION**  
**PUBLIC MEETING AGENDA**



**Rio Salado Enhanced Services Commission  
REGULAR AGENDA MEETING**

Tuesday, April 16, 2024  
8:30 AM

31 E 5<sup>th</sup> Street, Tempe, AZ 85281 West Side Garden Level

*The Rio Salado Enhanced Services Commission meetings will be held in-person in Community Development (Engineering Building) at the City of Tempe with the hybrid option through [Microsoft Teams](#).*

Voting Members								
<b>Craig Hayton</b>	<b>Tara Ford</b>	<b>Jarett Brock</b>	<b>Tom Duensing</b>	<b>Jeff Tamulevich</b>	<b>Nick Woodruff</b>	<b>Ted Rabban</b>	<b>Patrick Panetta</b>	<b>Barb Haris</b>
Chairman Community Services Director	President City Member Public Works	Vice President Landowner Member (1)	Treasurer City Member Dep. City Manager	Secretary City Member Community Development Director	Landowner Member (2)	Landowner Member (3)	ASU Member	Public Member
Non – Voting Members				Staff				
<b>Michael Martin</b>	<b>Mark Clouch</b>		<b>Shawn Wagner</b>	<b>Alex Jovanovic</b>	<b>Ryan Levesque</b>	<b>Mike Baxley</b>		
Downtown Tempe Community Member	At Large Residential Owner		Sarah Adame-Alcala		Craig Caggiano		Roger Hallsted	

- 1. Consideration of Meeting Minutes:** January 16, 2023, [Regular meeting minutes](#)  
**APPROVED**
- 2. Public Appearances** – The Enhanced Services Commission welcomes public comments at this time only for items listed on this agenda. There is a three-minute time limit per citizen. - **NONE**
- 3. Budget Update** – Roger Hallsted  
[FY2024-2025 CFD Budget](#) - **APPROVED**
- 4. Town Lake Operation** – Craig Caggiano - **DISCUSSION**
- 5. Community Services & Special Events** – Craig Hayton, Shawn Wagner, and Alex Jovanovic  
**DISCUSSION**
- 6. Downtown Tempe Update** – Michael Martin - **DISCUSSION**
- 7. ASU Updates** – Patrick Panetta - **DISCUSSION**
- 8. Engineering and Transportation Update** – Tara Ford - **DISCUSSION**
- 9. Public and Private Development Update** – Jeff Tamulevich, Ryan Levesque, and Mike Baxley - **DISCUSSION**
- 10. Announcements** - **NONE**