

JOINT REVIEW COMMITTEE

REGULAR MEETING

May 3, 2023

**HARRY E. MITCHELL GOVERNMENT CENTER
 TEMPE CITY HALL – CITY COUNCIL CHAMBERS
 31 EAST 5TH STREET
 6:00 P.M.**

Members of the public may attend the meeting physically and masks are optional for all attendees, per City of Tempe policy. Alternatively, members of the public may attend the meeting virtually through Cisco Webex Events by visiting www.tempe.gov/virtualplanning for more information.

| REGULAR COMMITTEE MEMBERS | | | | | | |
|-----------------------------|---------------|---------------|-----------------|---------------------------------|--------------|------------------|
| City of Tempe | | | Joint Tempe/ASU | Arizona State University (ASU) | | |
| Ross Robb <i>Chair</i> | Jason Comer | Scott Sumners | Michael Burke | Ken Lufkin <i>Vice Chair</i> | Nichol Luoma | Alexander Kohnen |
| ALTERNATE COMMITTEE MEMBERS | | | | | | |
| City of Tempe | | | Joint Tempe/ASU | Arizona State University (ASU) | | |
| Brian Baehr | David Fackler | | Philip Horton | Bill Johns | | Rudy Bellavia |

CONSIDERATION OF MEETING MINUTES:

- 1) Joint Review Committee – Study Session and Regular Meeting September 7, 2022 **APPROVED**
Action required: Discussion and Motion
- 2) Joint Review Committee – Study Session April 5, 2023 **APPROVED**
Action required: Discussion and Motion

REGULAR AGENDA:

- 3) Request a Development Plan Review for a new restaurant development consisting of three (3) one-story buildings and dining patios for **3A COLLECTIVE**, located at 669, 717 and 734 S. Novus Place. The applicant is Gammage & Burnham, PLC (PL230036) **APPROVED**
Action required: Discussion and Motion
- 4) Request a Development Plan Review for a new 12-story hotel development containing 183 guest rooms, restaurant and dining patio, and amenities for **780 NOVUS HOTEL**, located at 780 E. Packard Drive. The applicant is Gammage & Burnham, PLC (PL220333) **APPROVED**
Action required: Discussion and Motion
- 5) Committee Member Announcements
Action required: None
- 6) Staff announcements
Action required: None